

About the project

Purpose

The project aims to develop a high-performing digital education ecosystem by enhancing capacity and understanding of digital technologies for teaching and learning at all levels.

Objectives

Provide teachers with resources to teach fake news detection, use social networks educationally, and improve digital skills.




Develop two digital tools (platform and game) for training and educational resources.

Design educational resources so that teachers can implement actions in the classroom.

Results

- Design of tools for the management of fake news ✓
- Teacher's Manual and Educational Platform ✓
- EduBot to facilitate navigation on the platform and the use of educational resources. ✓

Target groups

-  Secondary education teachers
-  Secondary education students ages 12 - 17
-  Secondary schools, families with secondary children & youth development organizations

Partners



Contact



Project number

Erasmus+ project number:
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Project duration

December 2023 – November 2025



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